

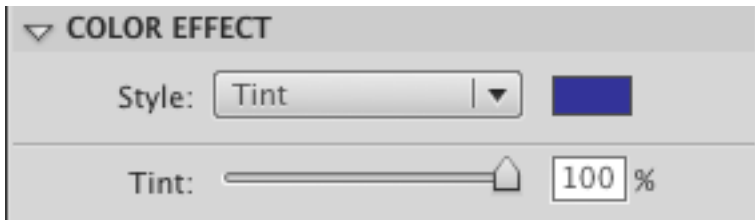


GHOST DOG ALPHA & TINT TUTORIAL

1. Create a new Flash Document in Actionscript 2.0
2. Import the picture of Zero. File ->Import-> Import to Library->zero.png

Part I: Animating a Gradual Background Color Change

1. Go to your timeline. Rename Layer 1 "background."
2. Click on the rectangle tool. 
3. Draw a rectangle that covers the entire stage (the white part of the screen). It does not matter what color your rectangle is. We will change it later.
4. Double click on the rectangle to select it. Right click (or control+click) -> convert to symbol -> convert to movie clip. Name the movie clip "background_rectangle."
5. Click on the selection tool 
6. Click on the background rectangle. Click on the properties inspector.
7. Find "color effect" in the properties inspector. Select "tint" and change it to "100%."

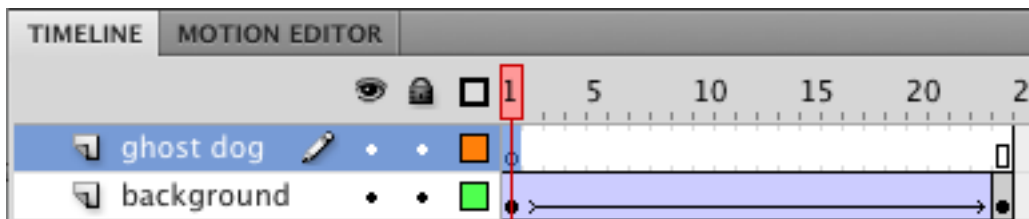


8. Click on the box next to "tint" and select a shade of purple.
9. Go to your timeline. Right click (or control + click) on frame 24, right click (or control + click), and select "insert keyframe."
10. Click on the purple rectangle on the stage to select it.
11. Go to your properties inspector. Find "color effect" in the properties inspector. Make sure "tint" is still set to "100%." Click on the box next to "tint" and select a shade of blue.
12. Go to your timeline. Right click (or control + click) anywhere between frame 2 and 23, and select "create classic tween."
13. Your timeline should now look like this:



Part II: Animating a Fade in

1. Make a new layer. Name it "ghost dog." Make sure it is on top of the background layer.

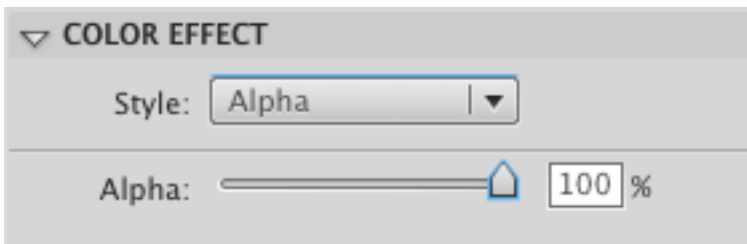


2. Click on the Libraries panel. Select "zero.png" and drag it onto the stage.



3. Right click (or control + click) on the ghost dog image -> convert to symbol -> convert to movie clip. Name the movie clip "zero."

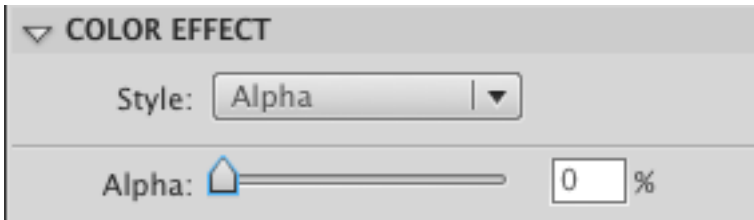
4. Find "color effect" in the properties inspector. Select "alpha" and change it to "100%."



5. Go to your timeline. Right click (or control + click) on frame 24 on the ghost dog layer and select "insert keyframe."

6. Click on frame 1 of your ghost dog layer. Click on the "zero" movie clip. Click on the properties inspector.

7. Find "color effect" in the properties inspector. Select "alpha" and change it to "0%."

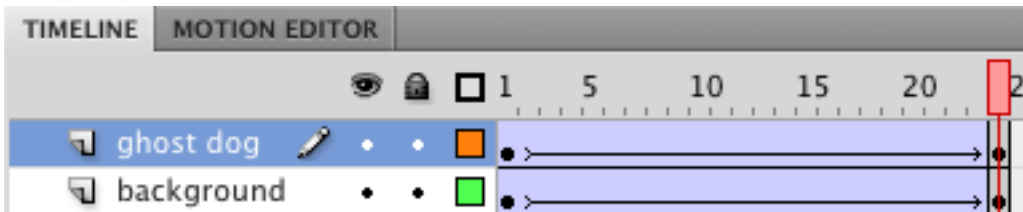


8. Go to your timeline. Right click (or control + click) anywhere between frame 2 and 23, and select "create classic tween."

9. Click anywhere between frame 2 and 23 on the "ghost dog" layer of your animation.

Go to the properties inspector, locate "ease," and set the "ease out" to 100.

10. Your timeline should now look like this:



11. Hit "return" to test your animation. The background should fade from purple to blue, and zero the ghost dog should fade in.

12. Save your movie. File -> save -> YourName_ghost.fla"

13. Export your movie as an SWF. File -> Export Movie -> YourName_ghost.swf"